



Coursework (1 Unit) 60% Exam (1 Unit) 40%

This GCSE is designed to bring Art and Design to life and to help you develop your artistic skills and expand your creativity, imagination, and independence. In addition, the possibilities for personal expression are endless.

The course provides outstanding preparation for progression to A' Level in Art and Design. It could lead towards a career in Fine Art, New Media, Games Development or Games Technologies, as well as Digital Photography and Video, and more.

It will help you gain knowledge and understanding of art, craft, design, media, and technologies today and in the past, as well as in different societies and cultures. You will also develop an understanding of the different roles, audiences and consumers for art, craft, and design. You will experience different work practices and look at relevant processes and equipment too. Candidates should demonstrate an expressive and/or interpretative artistic response to the visual world. They should show understanding of conventions and genres such as portrait, landscape and movement and a range of techniques appropriate to the chosen specialism of Graphics.

What grade will I achieve?

You will achieve a grade for each unit, from 1-9 and then an overall grade for the whole course, which will be from 1-9.

To succeed in the course, the completion of quality homework tasks is imperative, and students are expected to meet the given deadlines. Students will be responsible for keeping their sketch books safe and up to date as they will contain most of the evidence for assessment.

All students are strongly advised to regularly attend after school sessions to help support and enhance their achievement.

Year 9 (suggested Topics)

- **Observational Drawing**
- **Posters**

Year 10 (suggested topics)

- **Graphics/Typography**
- **Tourism**

Year 11

- **Final Coursework Unit**
- **Exam Preparation**

